

Symmetry breaking, Inflation, Horizon & Flatness problems

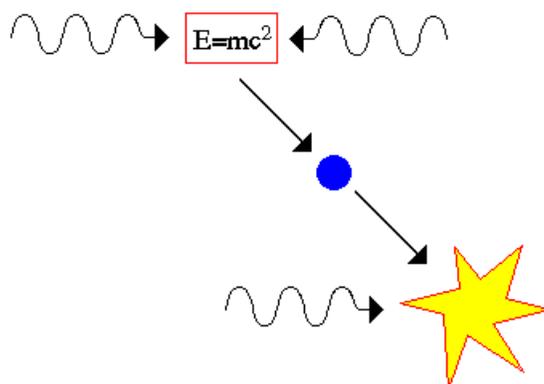
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In the early Universe, pressures and temperature prevented the permanent establishment of elementary particles. Even quarks and leptons were unable to form stable objects until the Universe had cooled beyond the supergravity phase. If the fundamental building blocks of Nature (elementary particles) or space-time itself were not permanent then what remained the same? The answer is symmetry.

Matter Destruction

The formation of matter is inhibited in the early Universe due to collisions with high energy photons.

Matter forms when two photons collide, pair production.



But, when the energy density is high, the newly formed matter will quickly encounter another photon and be destroyed.

Often symmetry is thought of as a relationship, but in fact it has its own identical that is preserved during the chaos and flux of the early Universe. Even though virtual particles are created and destroyed, there is always a symmetry related to the process. For example, for every virtual electron that is formed a virtual positron (anti-electron) is also formed. There is a time symmetric, mirror-like quality to every interaction in the early Universe.

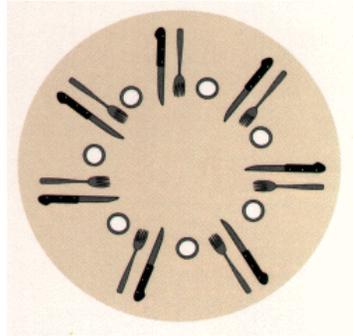
Symmetry breaking

Symmetry also leads to conservation laws, and conservation laws limit the possible interactions between particles. Those imaginary processes that violate conservation laws are forbidden. So the existence of symmetry provides a source of order to the early Universe.

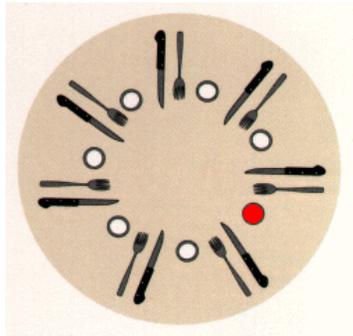
Pure symmetry is like a spinning coin. The coin has two states, but while spinning neither state is determined, and yet both states exist. The coin is in a state of both/or. When the coin hits the floor the symmetry is broken (its either heads or tails) and energy is released in the process (the noise the coin makes as it hits the ground).

Symmetry Breaking

an example of symmetry is the place settings below



it is unclear which glass goes with any particular setting, until one is chosen

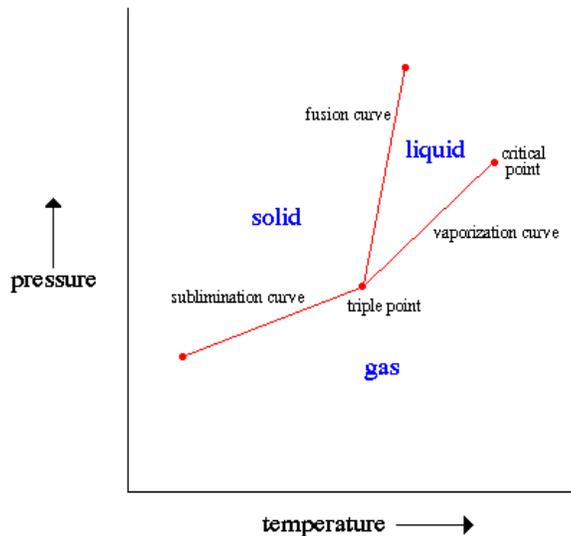


once a glass is chosen the symmetry is broken and the matching of glasses becomes unique

Phase changes

The effect of symmetry breaking in the early Universe was a series of *phase changes*, much like when ice melts to water or water boils to steam. A phase change is the dramatic change in the internal order of a substance. When ice melts, the increased heat breaks the bonds in the lattice of water molecules, and the ice no longer holds its shape.

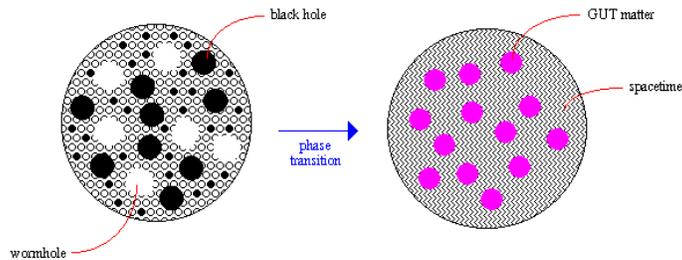
Phase change in the early Universe occurs at the unification points of fundamental forces. The decoupling of those forces provides the energy input for phase changes in the Universe as a whole.



With respect to the universe, a phase change during symmetry breaking is a point where the characteristics and the properties of the Universe make a radical shift. At the supergravity symmetry breaking, the Universe passed from the Planck era of total chaos to the era of space-time foam. The energy release was used to create space-time. During the GUT symmetry breaking, mass and space-time separated and the energy released was used to create particles.

Asymmetric Universe

the process of symmetry breaking changes the Universe from a symmetric case to an asymmetric case



the spacetime foam was a symmetric case of the distribution of black holes and wormholes. After the GUT symmetry breaking, the Universe became an asymmetric case of lumps of GUT matter in a uniform spacetime.

Notice that as symmetry breaks, there is less order, more chaos. The march of entropy in the Universe applies to the laws of Nature as well as matter. The Universe at the time of the cosmic singularity was a time of pure symmetry, all the forces had equal strength, all the matter particles had the same mass (zero), space-time was the same everywhere (although all twisted and convolved). As forces decouple, they lose their symmetry and the Universe becomes more disordered.

Inflation

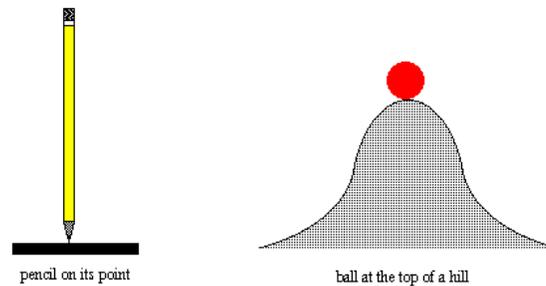
There are two major problems for the Big Bang model of the creation of the Universe. They are

- the flatness problem
- the horizon problem

The flatness problem relates to the density parameter of the Universe, Ω_M . Values for Ω_M can take on any number between 0.001 and 5 (lower than 0.001 and galaxies can't form, more than 5 and the Universe is younger than the oldest rocks). The measured value is near 0.3. This is close to an Ω_M of 1, which is strange because Ω_M of 1 is an unstable point for the geometry of the Universe.

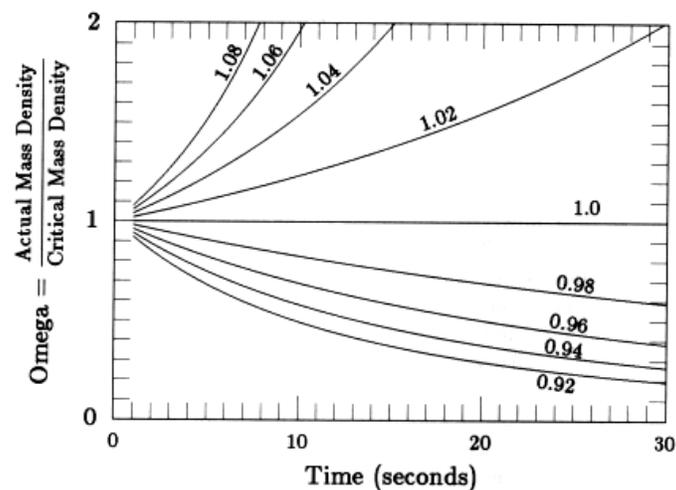
Instability

there are many examples in Nature of balance points that are **unstable**



any **perturbation** on these objects causes a runaway to a more stable point

Values of Ω_M slightly below or above 1 in the early Universe rapidly grow to much less than 1 or much larger than 1 as time passes (like a ball at the top of a hill). After several billion years, Ω_M would have grown, or shrunk, to present-day values of much, much more, or much, much less than 1. So the fact that the measured value of 0.3 is so close to 1 that we expect to find that our measured value is too low and that the Universe must have a value of Ω_M exactly equal to 1 for stability. Therefore, the flatness problem is that some mechanism is needed to produce a value for Ω_M to be exactly one (to balance the pencil). A Universe of Ω_M of 1 is a flat Universe.

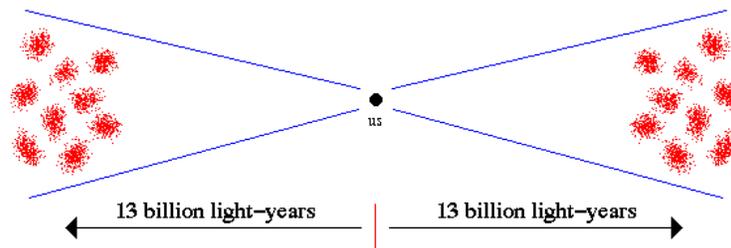


The Horizon problem

The horizon problem concerns the fact that the Universe is isotropic. No matter what distant corners of the Universe you look at, the sizes and distribution of objects is exactly the same (see the Cosmological Principle). But there is no reason to expect this since opposite sides of the Universe are not causally connected, any information that is be transmitted from one side would not reach the other side in the lifetime of the Universe (limited to travel at the speed of light).

Horizon Problem

the number and size of density fluctuations on both sides of the sky are similar, yet they are separated by a distance that is greater than the speed of light times the age of the Universe, i.e. they should have no knowledge of each other by special relativity



at some time in the early Universe, all parts of spacetime were causally connected, this must have happened after the spacetime foam era, and before the time where thermalization of matter occurred.

The solution to both the flatness and horizon problems

All in the Universe has an origin at the Big Bang, but time didn't exist until after the Planck era. By the end of that epoch, the Universe was already expanding so that opposite sides could not be causally connected.

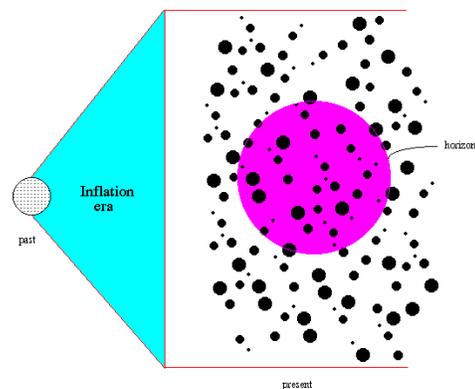
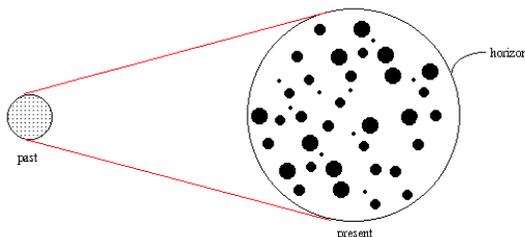
The solution to both the flatness and horizon problems is found during a phase of the Universe called the inflation era. During the inflation era the Universe expanded a factor of 10^{54} , so that our horizon now only sees a small piece of what was once the total Universe from the Big Bang.

Inflation

under inflationary cosmology, the Universe underwent a phase change at the GUT era and expanded faster than the speed of light (the spacetime itself expanded, so there is no violation of special relativity)

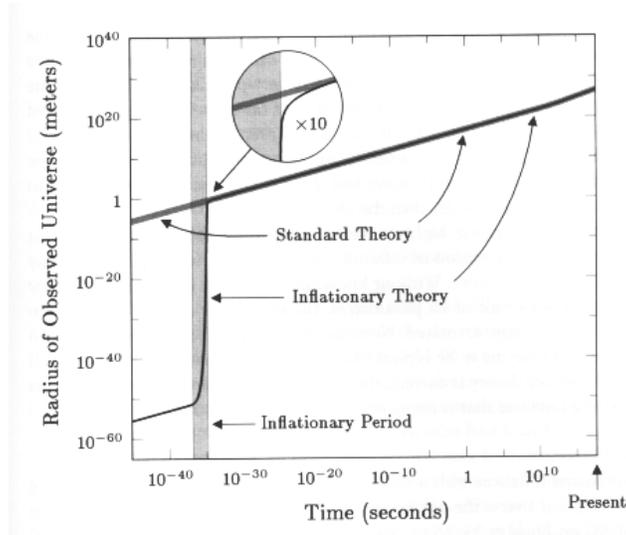
Normal Expansion

normal expansion is when the Universe expands at less than the speed of light such that all the Universe is within our horizon either now or sometime in the future



the result is that only a small part of the original Big Bang is within our horizon, what we call our Universe.

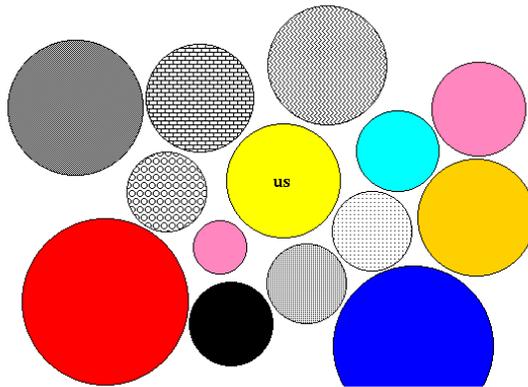
The cause of the inflation era was the symmetry breaking at the GUT unification point. At this moment, space-time and matter separated and a tremendous amount of energy was released. This energy produced an overpressure that was applied not to the particles of matter, but to space-time itself. Basically, the particles stood still as the space between them expanded at an exponential rate.



Note that this inflation was effectively at more than the speed of light, but since the expansion was on the geometry of the Universe itself, and not the matter, then there is no violation of special relativity. Our visible Universe, the part of the Big Bang within our horizon, is effectively a 'bubble' on the larger Universe. However, those other bubbles are not physically real since they are outside our horizon. We can only relate to them in an imaginary, theoretical sense. They are outside our horizon and we will never be able to communicate with those other bubble universes.

Bubble Universes

after the inflation era, our Universe became just one of many bubbles in the Big Bang substratum

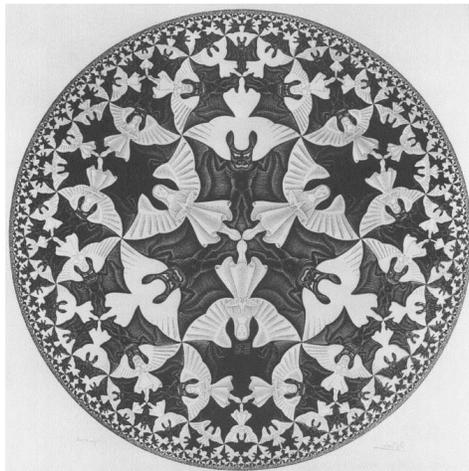


although these other bubble universes may exist theoretically, we will never be able to observe or communicate with them since they are outside our horizon

Notice how this solves the horizon problem in that our present Universe was simply a small piece of a larger Big Bang universe that was all in causal connection before the inflation era. Other bubble universes might have very different constants and evolutionary paths, but our Universe is composed of a small, isotropic slice of the bigger Big Bang universe.

Although we talk about separate bubbles, draw as bubble next to each other, it is important to remember that each bubble contains an infinite space inside a finite volume. Inflation in the middle of each bubble has ceased, but continues at the edges. Thus, each bubble is separated by a rapidly expanding domain wall, a special topological feature to space-time that means you can never travel to any of the other bubbles for you would have to travel over an infinite expanse of inflating space-time. Since inflation is going on some place in every bubble at all times, this is referred to as eternal inflation and the ensemble of bubble universes is called the multiverse.

Note also that each of these bubbles can contain an infinite amount of space. How can a finite, bounded region contain an infinite 3D space? Consider the famous Escher print below titled "Heaven and Hell". There are an infinite number of devils and angels in this image, yet all drawn in a finite circle! For bubble universes, this infinite is in 3D space, the multiverse is embedded in 4D space. Thus, the bubbles do not "touch" in 3D space.



Inflation also solves the flatness problem because of the exponential growth. Imagine a highly crumpled piece of paper. This paper represents the Big Bang universe before inflation. Inflation is like zooming in of some very, very small section of the paper. If we zoom in to a small enough scale, the paper will appear flat. Our Universe must be exactly flat for the same reason: it is a very small piece of the larger Big Bang universe.

